

# Localizer – localization microscopy toolkit for Igor Pro

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# Step 0: installation

## *Mac*

1. Quit Igor
2. Put the “.xop” file (or an alias/shortcut) in ~/Documents/WaveMetrics/Igor Pro 6 User Files/Igor Extensions
3. Put the “.ipf” file in ~/Documents/WaveMetrics/Igor Procedures
4. Launch Igor

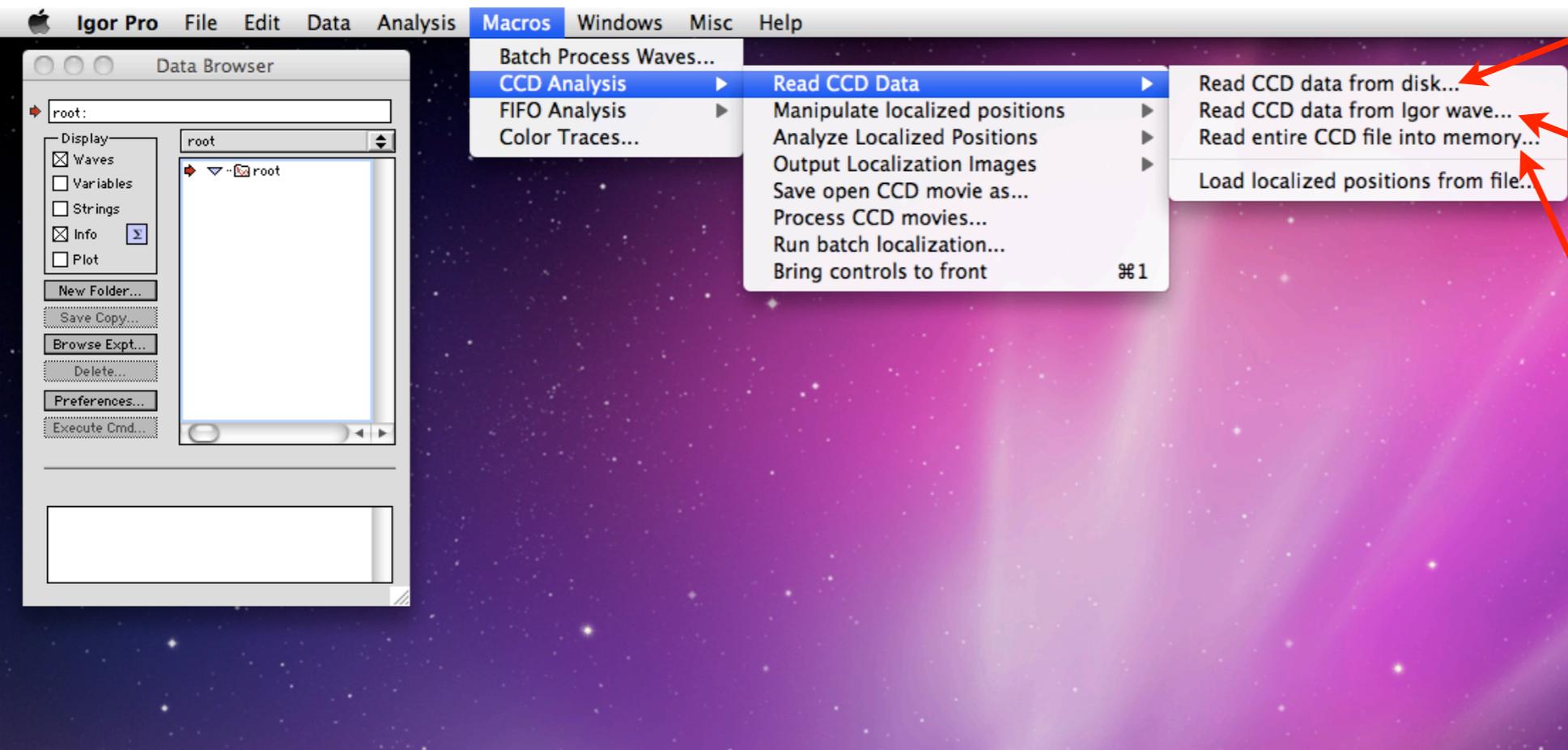
## *Windows*

1. Exit Igor
2. Put the “.xop” file (or an alias/shortcut) in My Documents\WaveMetrics\Igor Pro 6 User Files\Igor Extensions
3. Put the “.ipf” file in My Documents\WaveMetrics\Igor Procedures
4. Launch Igor

If Igor reports an error during startup, be sure that you're running the latest version (6.21 at the time of this writing). Update using the free download at [www.wavemetrics.net](http://www.wavemetrics.net)

(Windows only) If you get an “XOP can't initialize itself” message at startup, download and install the Visual Studio 2008 runtime from <https://www.microsoft.com/downloads/en/details.aspx?familyid=A5C84275-3B97-4AB7-A40D-3802B2AF5FC2&displaylang=en>

# Step 1: open a file containing image data



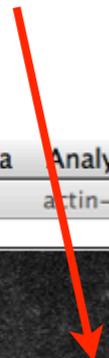
Use this if your data is in a file

Use this if your data is already loaded in an Igor wave in its entirety

Use this if you want to completely copy the data from hard disk into memory for faster processing

# Step 2: explore your data

This is what the currently-selected data looks like

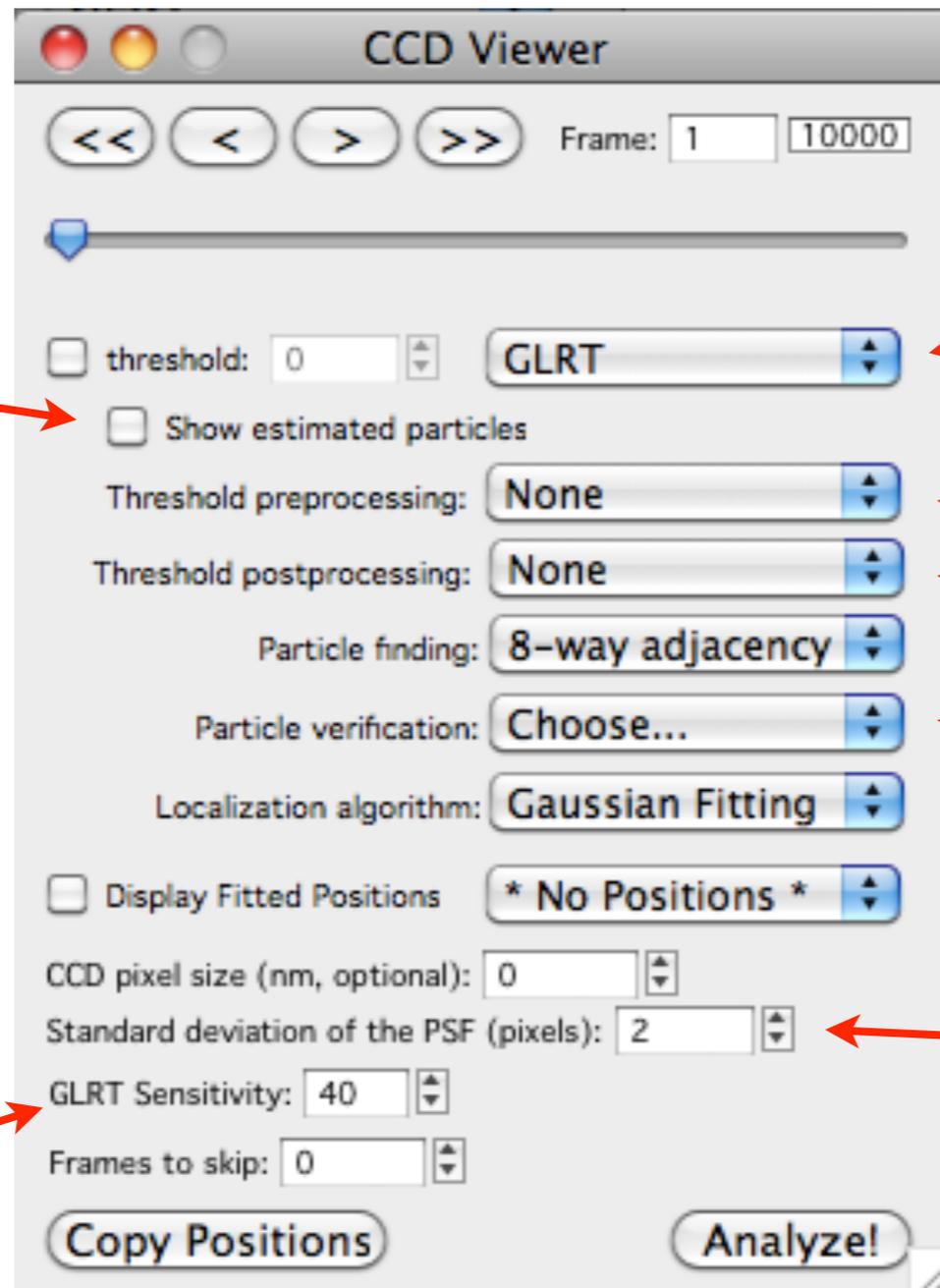


The screenshot shows the Igor Pro software interface. The main window displays a grayscale image of a galaxy or star field with axes from 0 to 500. Overlaid on the right are three smaller windows: 'CCD Histogram' showing a red bell-shaped curve with a peak at approximately 2500; 'Analyze Images' with 'Average Intensity Trace' selected and a 'Do it!' button; and 'CCD Viewer' with navigation controls (back, forward, first, last) and a 'Frame' field set to 1. The 'CCD Viewer' window also contains various analysis parameters like 'threshold', 'GLRT', 'Particle finding', and 'Localization algorithm'. A red arrow points from the text on the right to the navigation controls in the 'CCD Viewer' window.

Use these controls or the arrow keys to move back and forward through the movie

# Step 3: choose the localization settings

Check this to see how good the software is at recognizing emitters with the current settings (appears as an overlay on the image viewer)



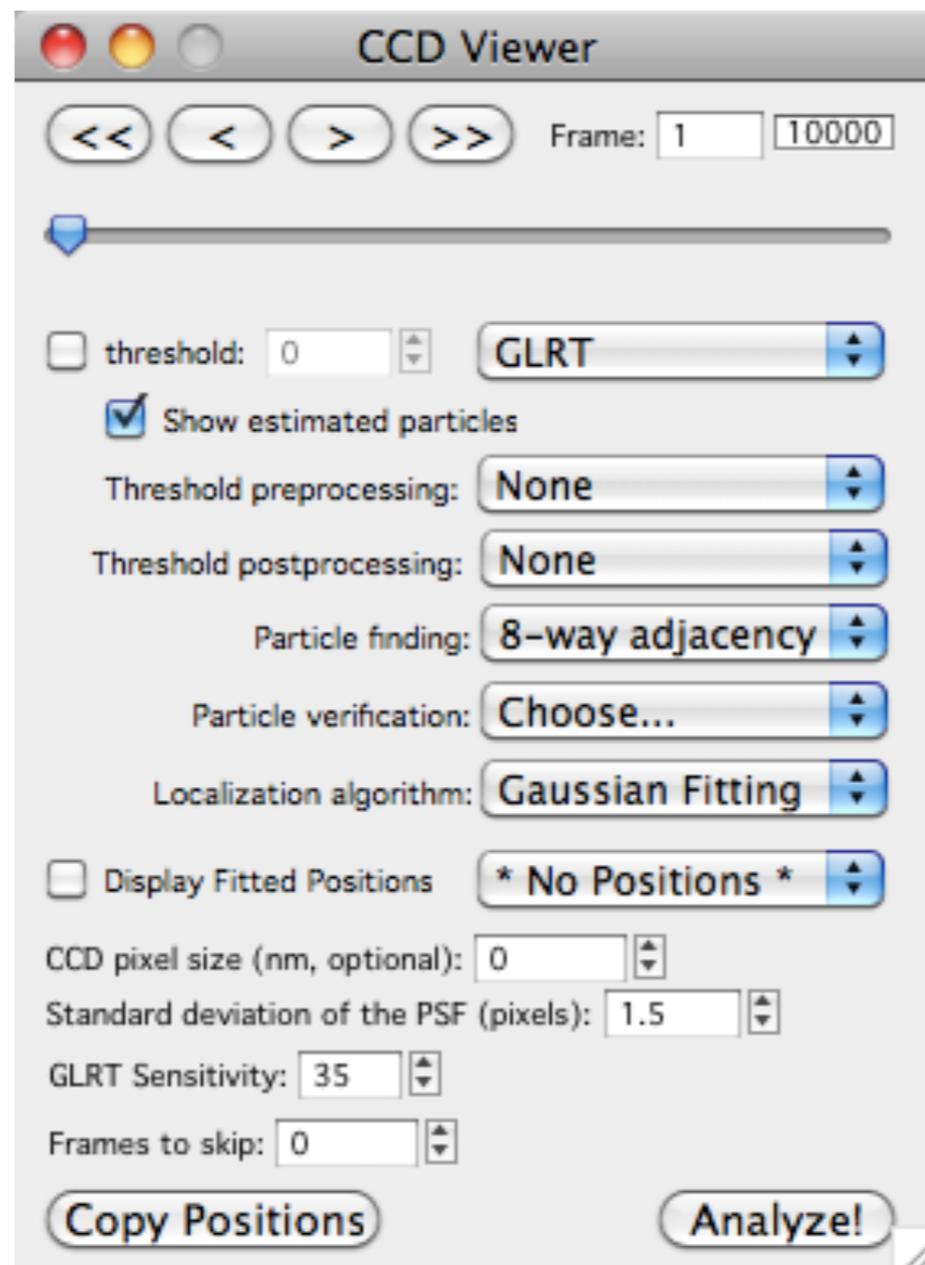
This selects the segmentation algorithm. 'GLRT' is probably the only one you'll need

Don't bother with these settings while you're still starting out

Set this to estimated standard deviation of the point-spread-function (the width of an emission spot). If unsure, choose 1.5 or 2.

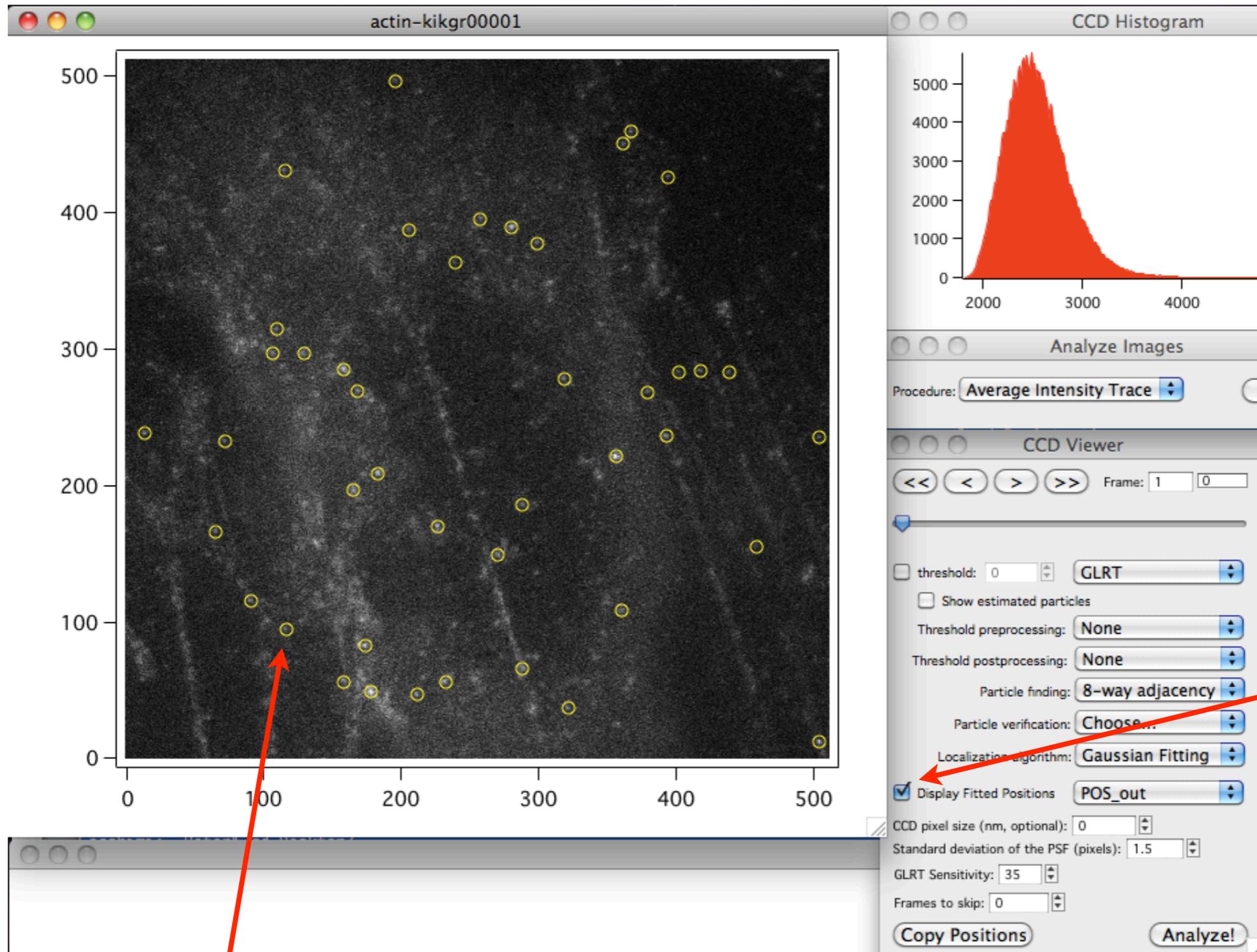
After checking the box above, play with this number. Look for a value that gives you the best segmentation (no false positives and few missed emitters)

# Step 4: run the analysis



Click this button. Wait a bit while the analysis is running (the calculation progress will be printed in the command window)

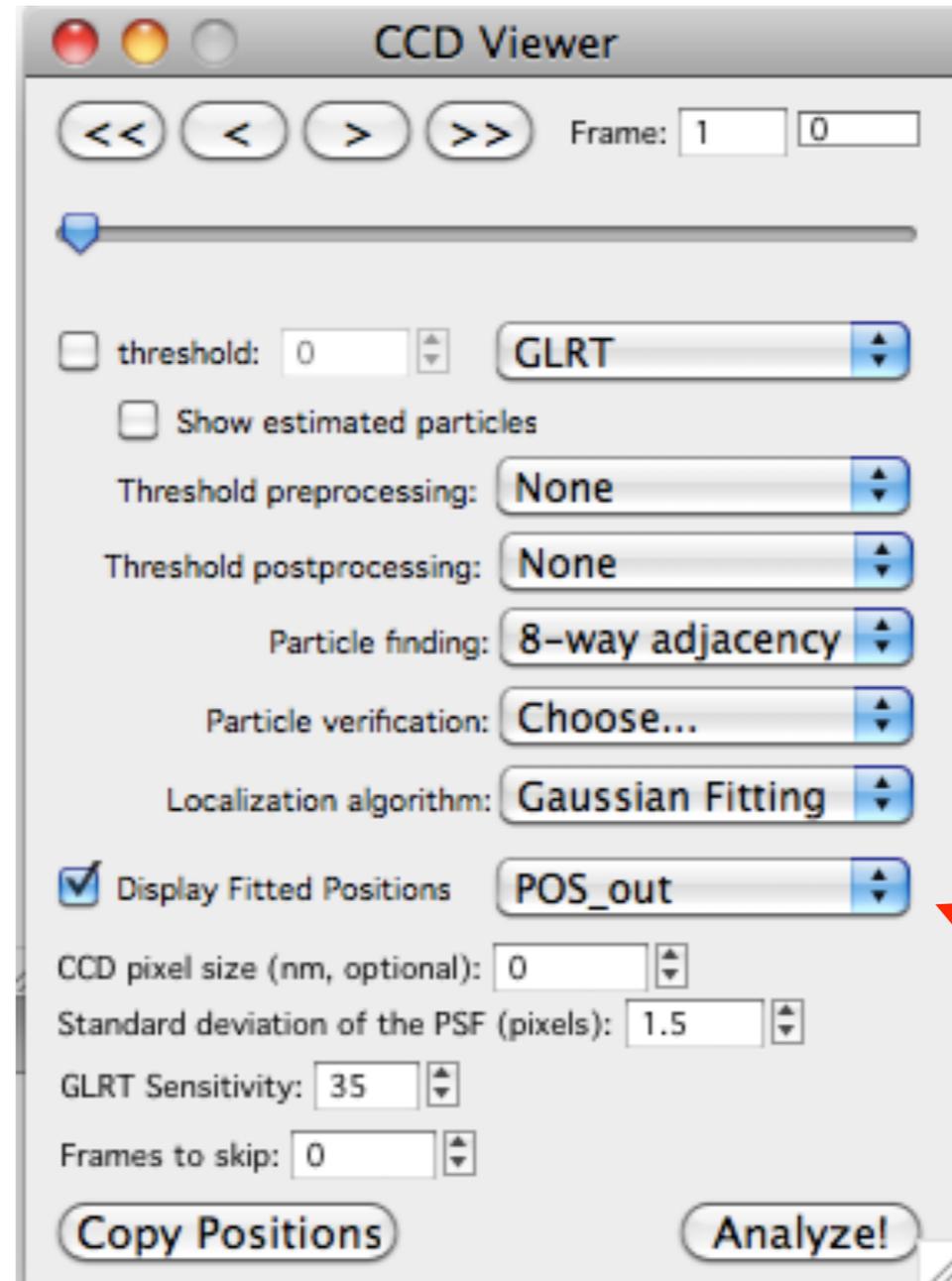
# Step 5: inspect the quality of the localization



The yellow markers show the locations where emitters have been successfully localized

Check this box

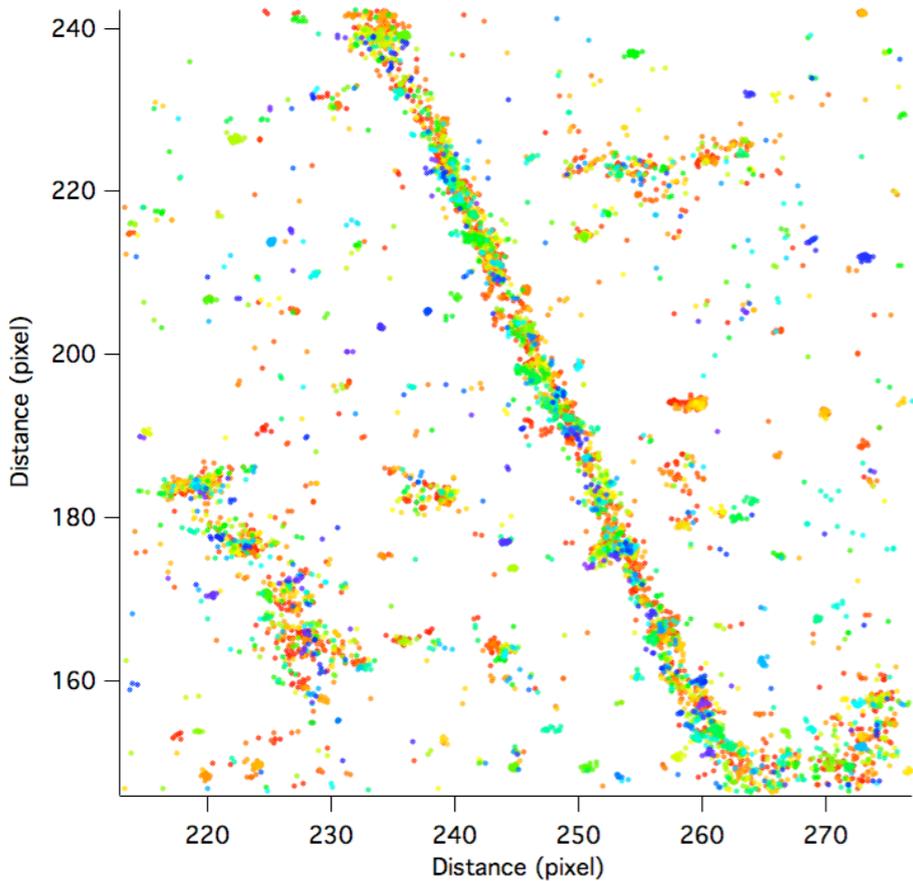
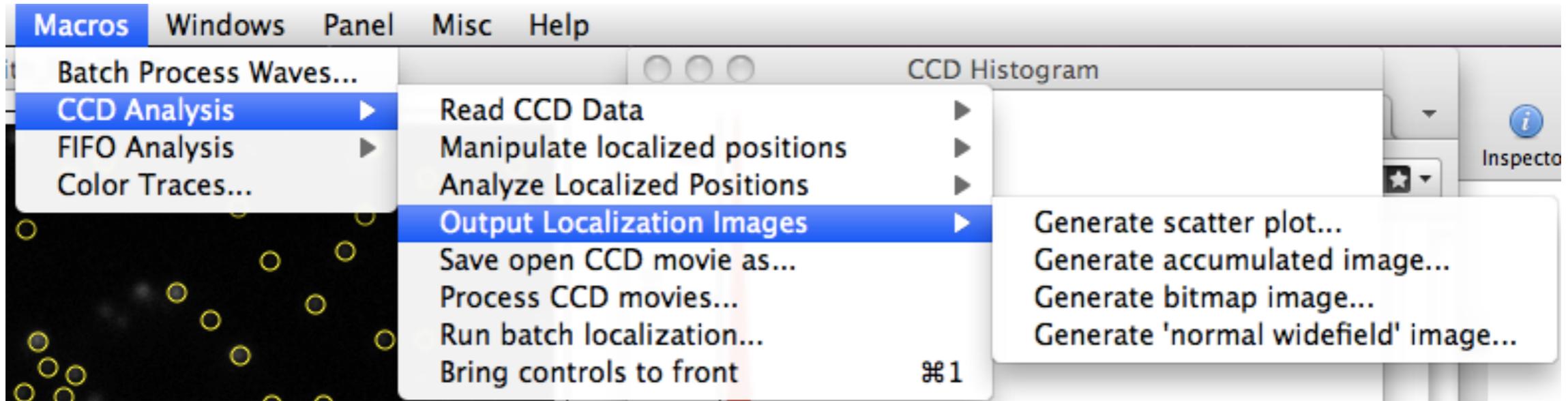
# Step 6: copy the positions for safekeeping



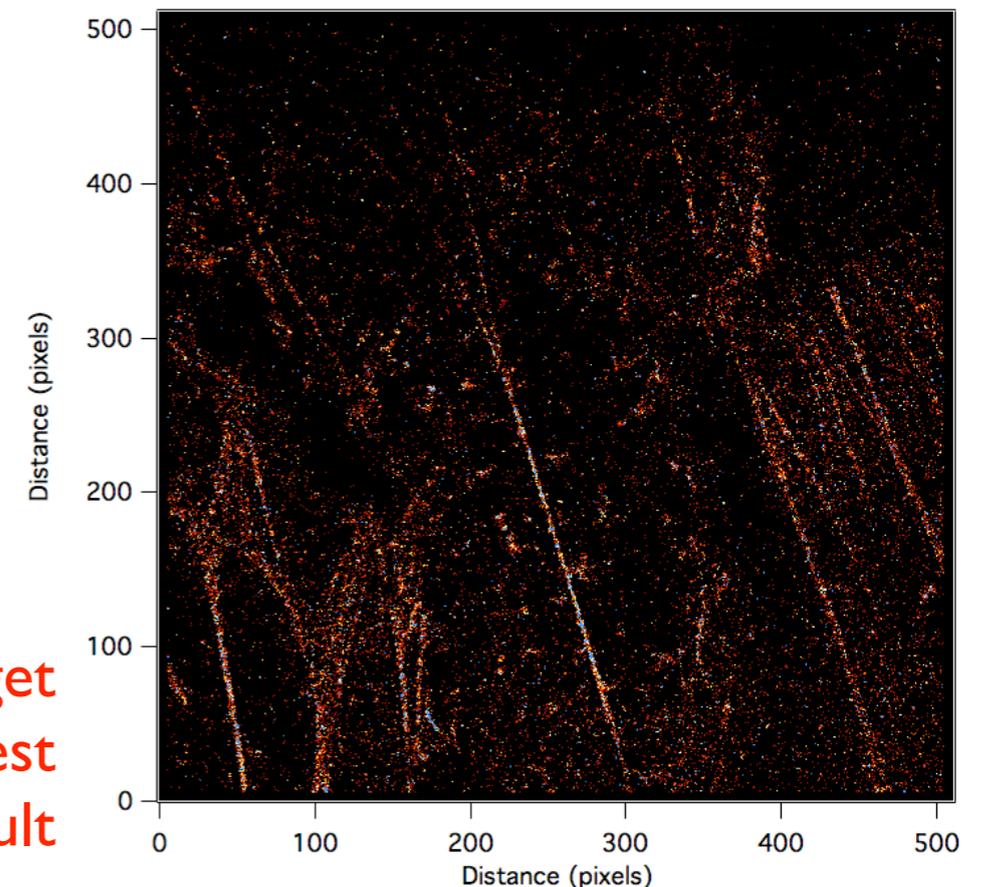
This popup determines what positions are displayed and copied.

Click this button. When prompted, choose a name. This will make a copy of the localized positions so you don't accidentally overwrite it with your next fit

# Step 7a: visualize the results

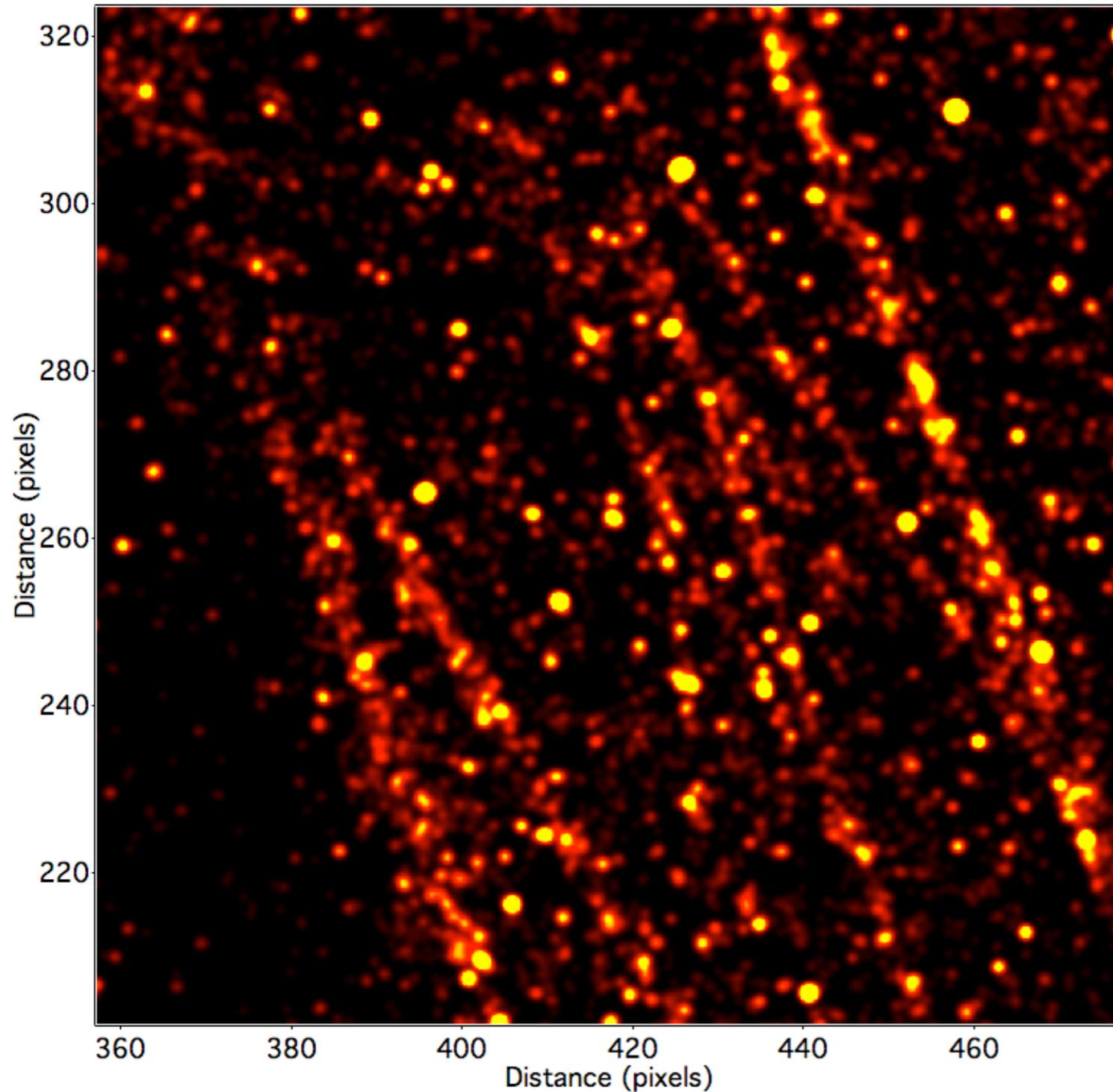


A scatter plot with a colorscale is great to detect sample drift and check the localization density, but rather difficult for everything else. The colors correspond to the time in the sequence when the emitter was localized



An accumulated image is like a 2D histogram. Don't forget to modify the color scale and color range to get the best result

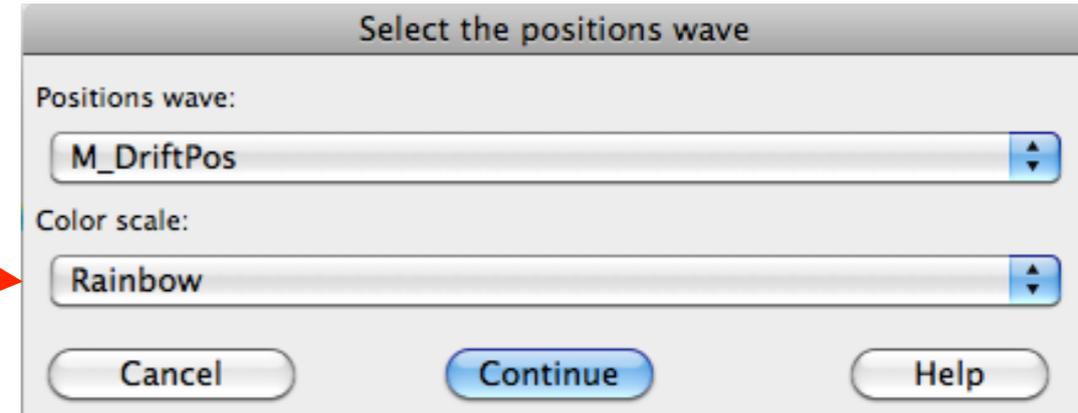
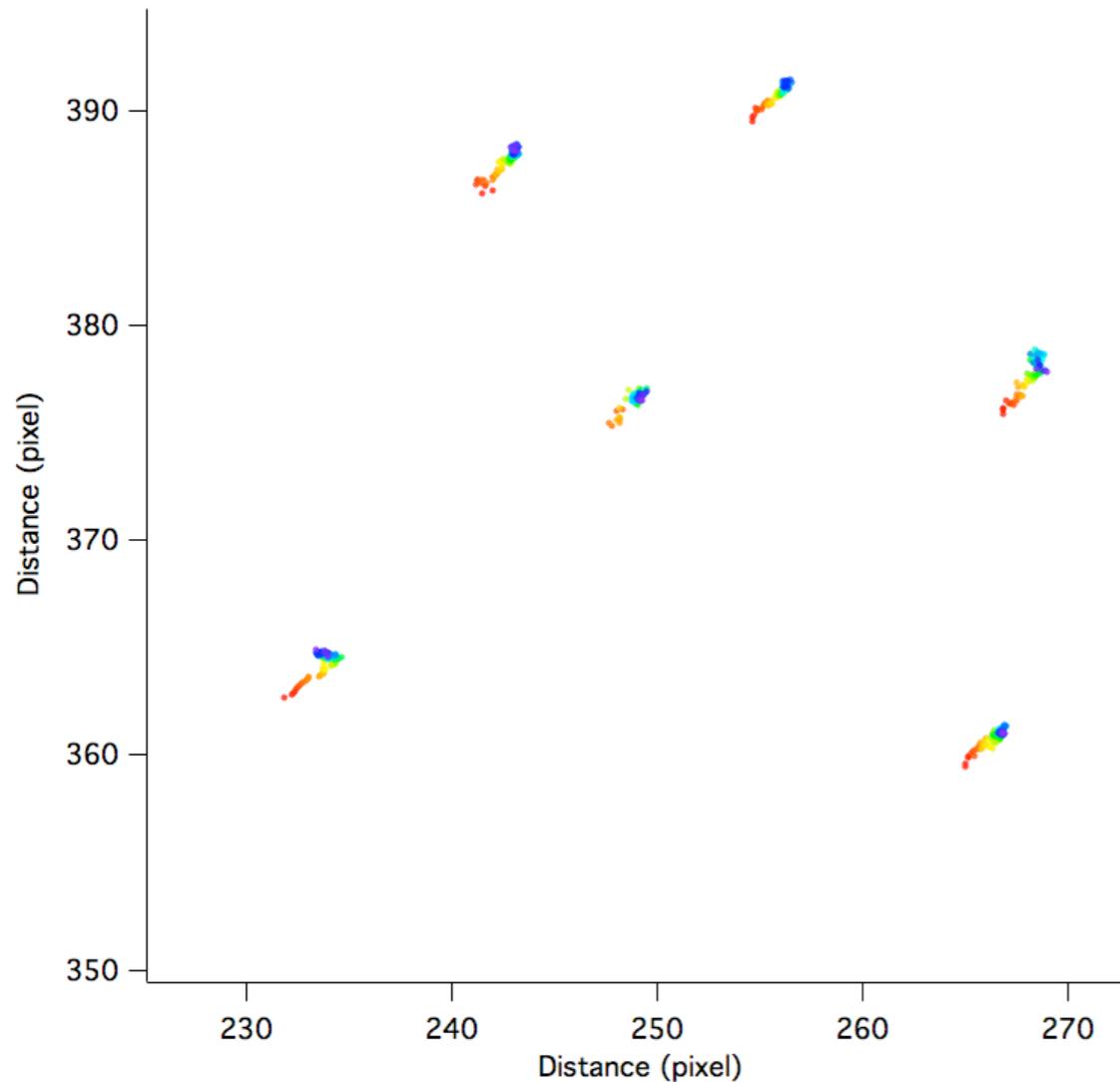
# Step 7b: visualize the results



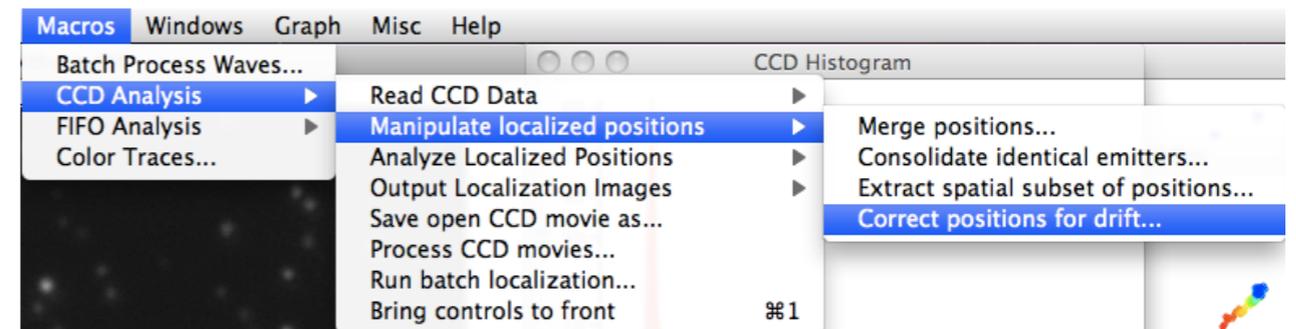
A bitmap image shows you a nice and smooth image where the contribution of and localization precision each emitter is directly visible. Be sure to take a nice color scale, play with the color range, and to choose large dimensions for the output image (4000 pixels or more if possible).

# Step 8a: Perform drift correction

Long measurement duration can be affected by sample drift. A great way to pick this up is by making scatter plots with a color scale



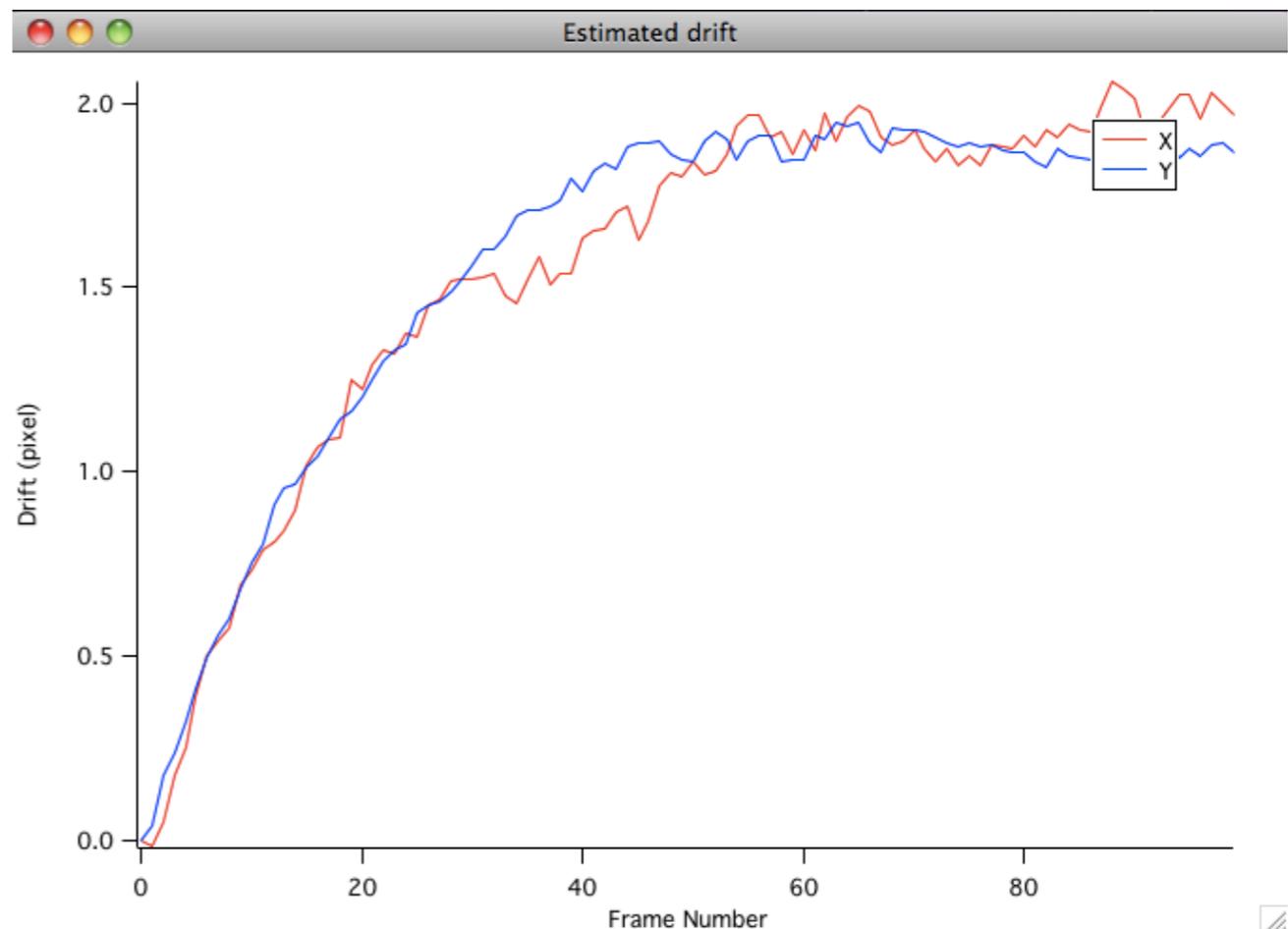
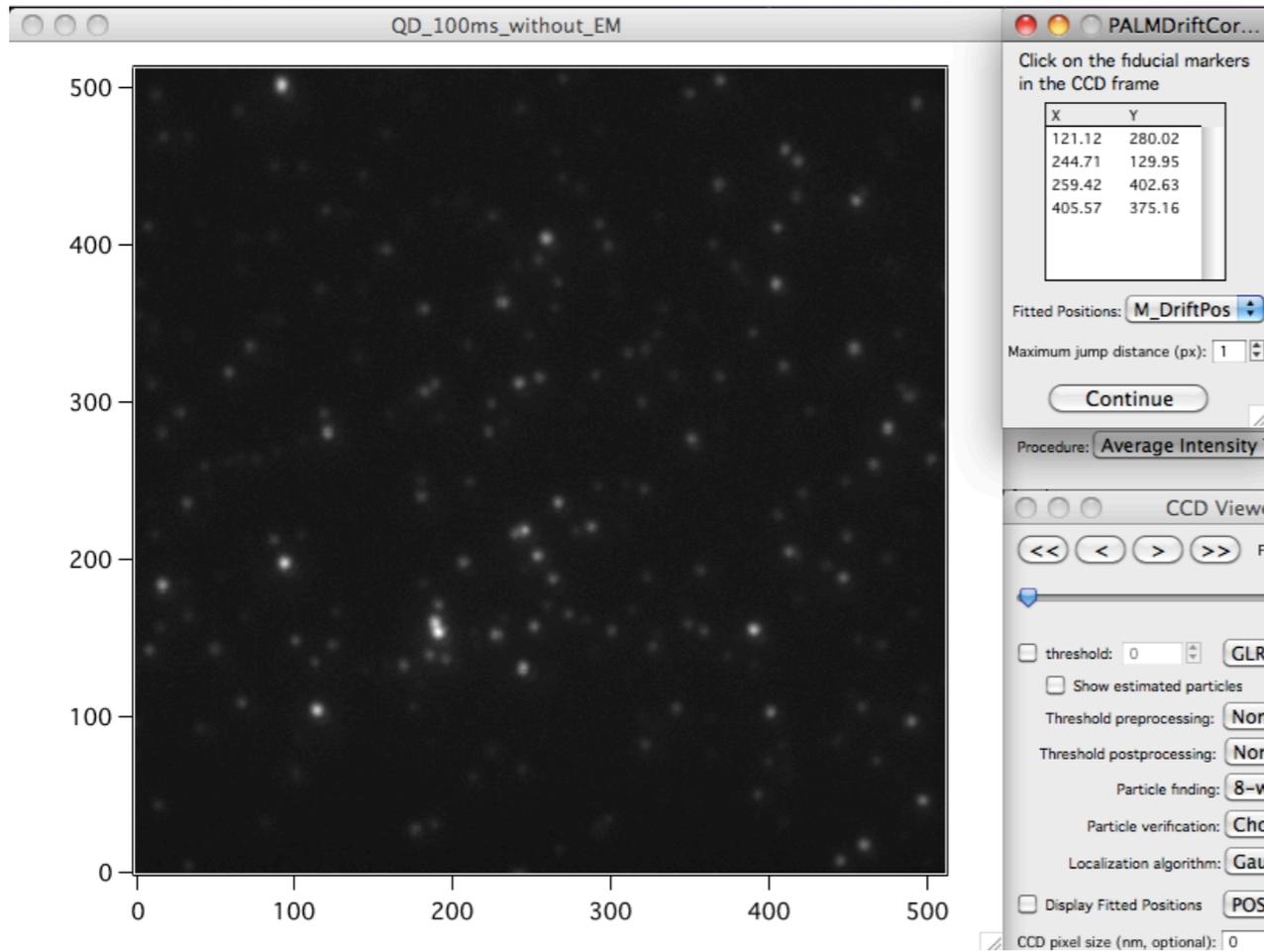
The example on the left clearly shows drift, evident from the nice, systematic way in which the colors appear



To correct the drift, you need to have a sample with fiducial markers (strong emitters that are always fluorescent), that are fitted in the localization analysis. To use these markers, open the raw data and select the corresponding menu option

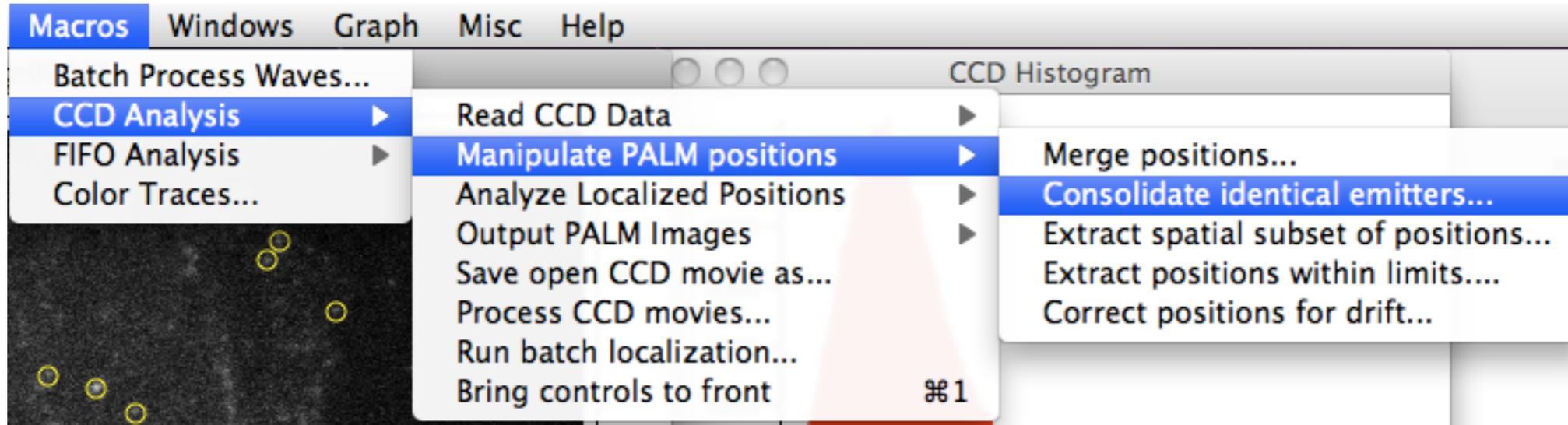
# Step 8b: Perform drift correction

Click on the fiducial markers in the image, and select the positions that you would like to correct. You can click as many markers as you like

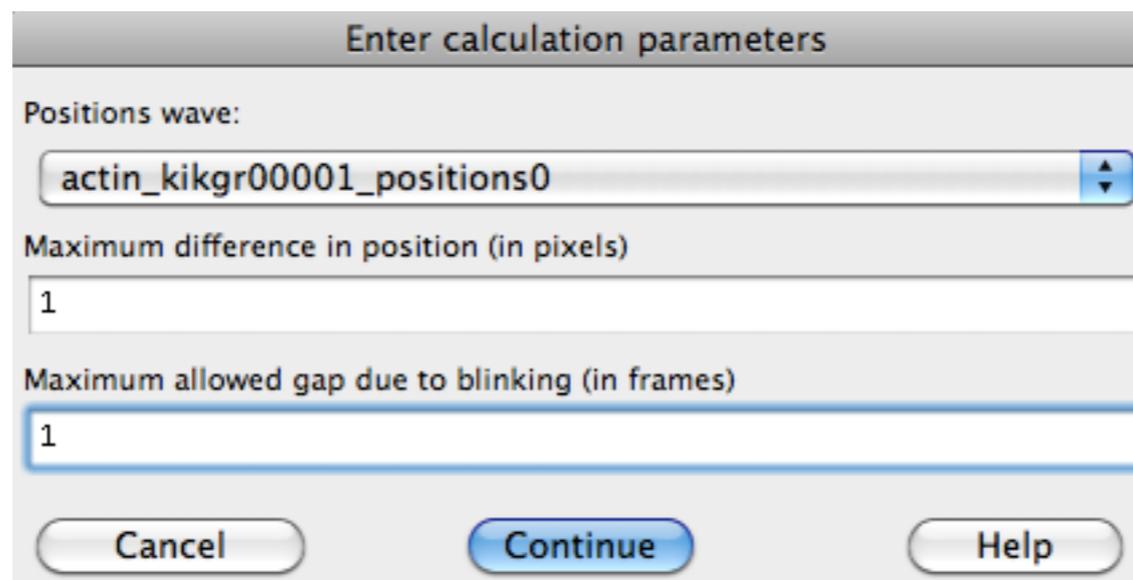


The corrected positions will be saved with the name you specify. A plot will also appear, showing you the estimated drift that occurred.

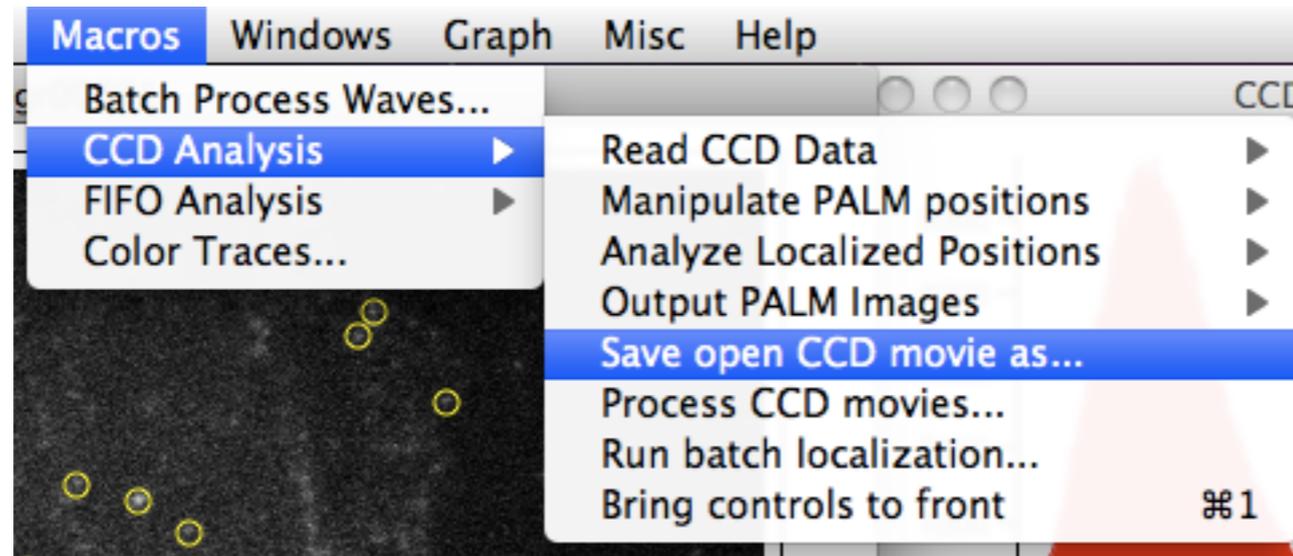
# Step 9: postprocess the localized positions



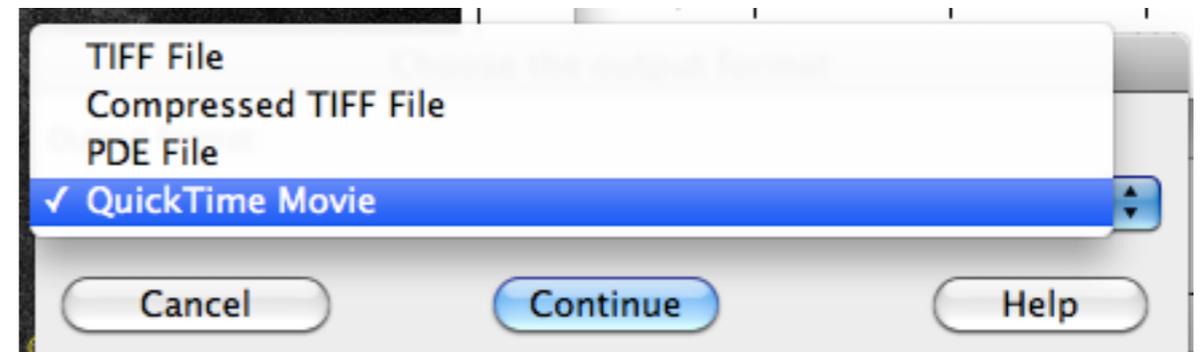
Emitters that are 'on' for more than a single frame present a problem because they will have more weight than those that turn off quickly. To compensate this, use the 'emitter consolidation' function. This will look for events where the same emitter is present in subsequent frames (judged by closeness), and replace those with a single emitter containing averaged values. In general I'd recommend to always perform this calculation, and to only use data treated in this way for visualization and analysis.



# Step 10: save the raw data in a different format



TIFF files are good for archiving and importing the raw data into a different program. The conversion is lossless, so no information is lost (except metadata related to the acquisition). These files comply with the TIFF standard.



The PDE format is a custom, specialty format. It's only useful if you want to process or save data for use in this program. The file format is completely specified in the reference help file.

The Quicktime movie format is excellent for making a movie to be shown at presentations or as supplementary info. It will use the settings, colors, etc., you've selected for the viewer window.